



| | Exploring and Developing Ideas | Drawing | Painting | Sculpture | Collage/ Mixed media | Printing | Work of Other Artists |
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| | Pupils can: | Pupils can: | Pupils can: | Pupils can: | Pupils can: | Pupils can: | Pupils can: |
| Year 5 | use sketchbooks to record ideas; explore ideas from first- hand observations; question and make observations about starting points, and respond positively to suggestions; adapt and refine ideas; demonstrate skill in a range of media and techniques. | experiment with showing line, tone, shape and texture with different hardness of pencils; use shading to show light and shadow effects; explain the difference between portrait and landscape orientation use different dry media to draw, e.g. pastels, chalk, felt tips; show an awareness of negative and positive space when drawing. | use varied brush techniques to create shapes, textures, patterns and lines; paint to record from observation and in abstract forms; mix colours effectively using the correct language, e.g. tint, shade, primary and secondary; paint a colour wheel; create different textures and effects with paint; use paint as an alternative to glaze on a thumb-pot use a dry stippling technique to apply paint through a stencil. | cut, make and combine shapes to create recognisable forms; use clay, card and other malleable materials and practise joining techniques; add texture and colour to the sculpture to create detail. | select materials to create effect, giving reasons for their choices; refine work as they go to ensure precision; learn and practise a variety of techniques, e.g. overlapping, layering, montage. | use more than one colour to layer in a print; replicate patterns from observations; make printing blocks using the collograph technique; make repeated patterns with precision. | use inspiration from famous artists to replicate a piece of work; reflect upon their work inspired by a famous notable artist and the development of their art skills; express an opinion on the work of famous, notable artists and refer to techniques and effect. |



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| Year 6 | review and revisit ideas in their sketchbooks; produce short projects with guidance; offer feedback using technical vocabulary; think critically about their art and design work; demonstrate skill in a | Pupils can: use a variety of techniques to add effects, e.g. shadows, tone to represent 3D form, hatching and cross-hatching; depict movement and perspective in drawings; use a variety of tools and select the most appropriate; record the proportions of the human form in both realistic and abstract forms; draw to design a 3D response; draw to represent pattern. | Pupils can: use a range of paint (acrylic, water colours) to create visually interesting pieces; apply paint to record the formal elements in sea-life; use paint effectively to create pattern designs; use masking techniques to keep paint within lines; use colour wash effects to represent 3D form in human figure recording; use paint as an alternative to glaze on a clay slab sea-life design. | Pupils can: plan and design sculptures in various media; use tools and materials to carve, add shape, add texture and pattern; develop cutting and joining skills, e.g. using wire, slab and slips; use materials such as wire and mod-rock to create a 3D sculpture. | Pupils can: create an A4 collage using painted or printed papers; create and arrange imaginative compositions; use a range of mixed media; plan and design a collage, considering the background, midground and foreground. | Pupils can: design and create polystyrene printing tiles; learn techniques to draw into polystyrene printing tiles in a variety of ways; create and arrange accurate patterns; draw into the print to add areas of detail and interest. | Pupils can: give detailed observations about notable artists', artisans' and designers' work; offer facts about notable artists', artisans' and designers' lives. |
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| Year 7 | review and revisit ideas in their sketchbooks, refining their work with increasing independence; analyse artwork using the content/ form/ process/ mood writing frame; offer feedback using technical vocabulary; think critically about their own and others art and design work; use digital technology as sources for developing ideas; demonstrate a wider range of skills in more complex media and | Pupils can: use a wider variety of dry media and tools and select the most appropriate; apply understanding of portraiture to the development of drawings; use a grid for accurate recording of shape; apply the principles of drawing with the right- hand side of the brain to the development of their own work; use continuous line drawing techniques to create monoprint recordings. | create a colour palette, demonstrating mixing techniques in more complex forms; use a range of more confident and complex painting techniques to create visually interesting pieces; use paint as an alternative to glaze on a coil pot design; represent the textural qualities and 3D form of animals through the selection and application of various painting techniques; apply paint to represent 3D form in portraiture; | Pupils can: plan and design coil pot sculpture techniques; use tools and materials to carve, add shape, add texture and pattern; develop cutting and joining skills, e.g. using coils and slip. | Pupils can: create a collective collage using their own work and a selection of painted or printed backgrounds; work as a team to create and arrange imaginative compositions; use a range of mixed media; plan and design a collage, considering the background, midground and foreground. | Pupils can: research mono-printing techniques and apply their understanding to their own monoprint drawings; create continuous line observations; add colour to the print to add areas of detail and interest. | Pupils can: give detailed observations about notable artists', artisans' and designers' work; offer facts about notable artists', artisans' and designers' lives; analyse an artwork using the content, form, process, mood prompts, explain what they have learnt from it and what they intend to take and apply to their own work. |
| | techniques. | | use wet on wet and wet on dry watercolour painting techniques for varying effects. | | | | |





